

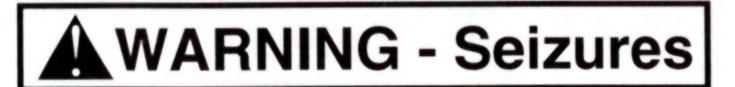
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INSTRUCTION BOOKLET



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while
 watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult
 a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

NEED HELP PLAYING A GAME?

You can visit our website at www.nintendo.com for game play information.

For automated game play tips and news, call Nintendo's Power Line at: 1-425-885-7529.

This may be a long distance call, so please ask permission from whomever pays the phone bill.

Rather talk with a game counselor?

1-800-521-0900

Available in U.S. and Canada - \$1.50 per minute (U.S. funds)
Please have Visa or MasterCard ready

MON. - SUN., 6:00 a.m. to 7:00 p.m., Pacific Time

Callers under 18 need to obtain parental permission to call. Prices subject to change.

TTY Game Play Assistance: 425-883-9714

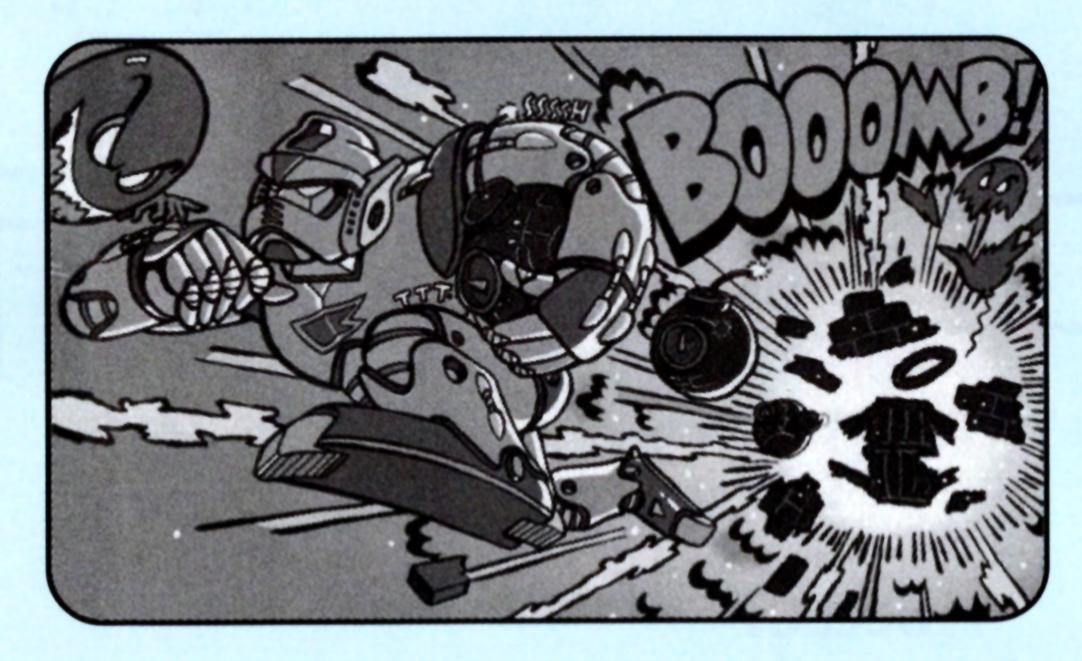


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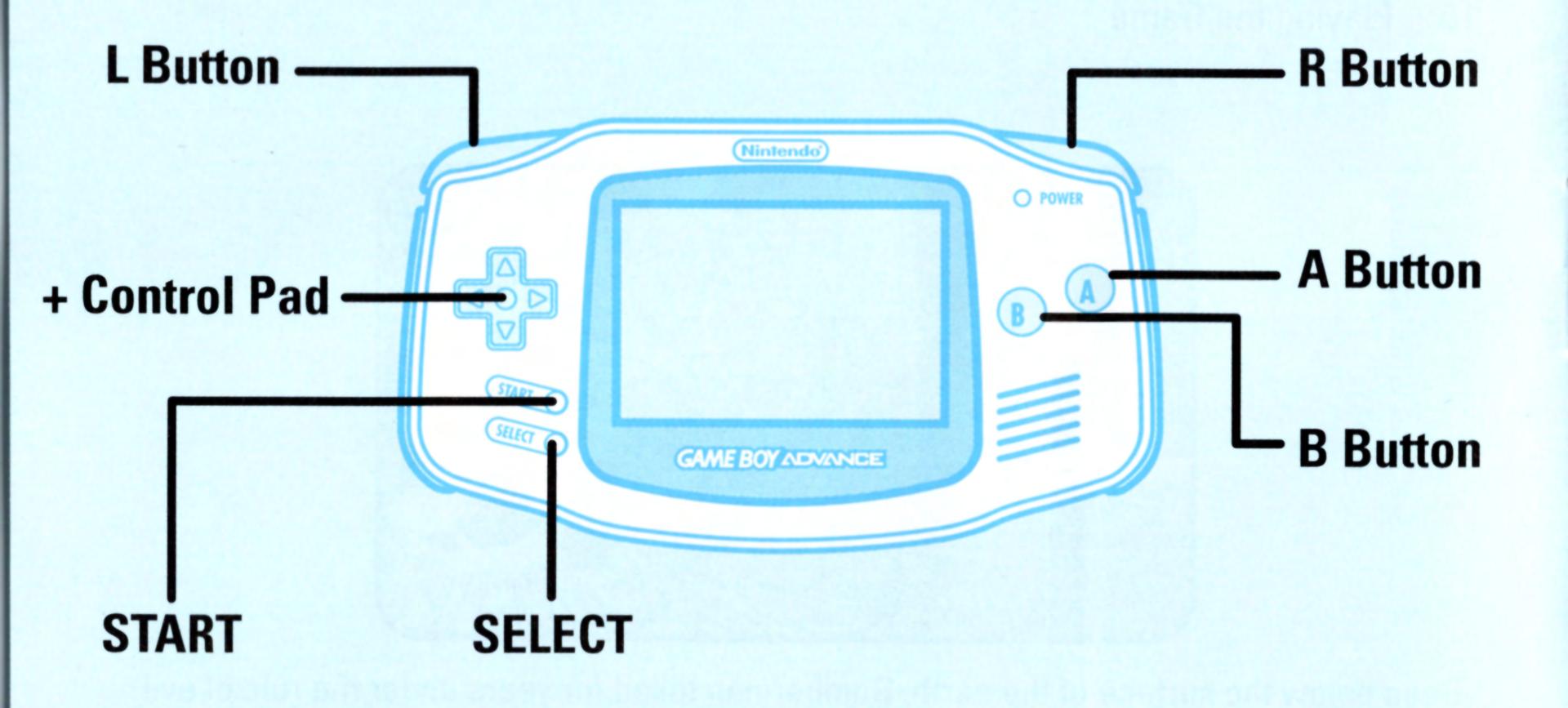
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Deep below the surface of the earth, Bomberman toiled for years under the rule of evil taskmasters. Now he's planning a daring escape! Drop bombs to blow up brick walls and ruthless enemies, then make a break for the surface!

CONTROLS

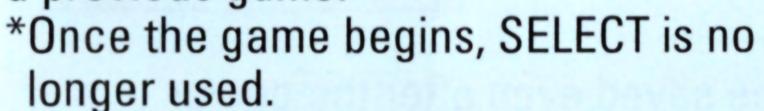
Insert the Game Pak into the Game Boy Advance and turn the power ON.



*For more information about the Game Boy Advance SP or the Game Boy Player, refer to the manuals for each system.

SELECT

Press SELECT at the title screen to choose between beginning a new game or continuing a previous game.



START

Begin a new game.

Continue:

When your game is over, a code will be displayed—carefully write down this code. From the title screen, select CONTINUE and press START to access the continue screen. From here you can enter the code and resume your game. Use the + Control Pad to select the character you want, then press the A Button. When you've finished entering the code, press START to begin the game.

START + SELECT + A + B Buttons Press simultaneously to reset the game.

L Button + R Button

Press simultaneously to access the system menu. From the system menu, you can reset, save, or sleep. Turn the power ON while holding the L and R Buttons to access a menu from which you can restore saved data to the default settings.

SYSTEM MENU

Continue

Continue your game.

Reset

Return to the title screen.



Save

Save the high score and secret code. Data will be saved even after the power is turned off.

* The save function in the system menu only saves the secret code that was most recently displayed on the game over screen. Even if you advance to the next stage and save from the system menu, your progress will not be saved. To ensure that your progress is properly saved, you must reach the game over screen and use the save function on the system menu to save the secret code.

Sleep Mode

Puts your Game Boy Advance to sleep. While in Sleep mode, the power remains ON but the liquid crystal display turns off and the game pauses to reduce battery consumption. To exit Sleep mode, press SELECT and the L and R Buttons.

*If the batteries run out during sleep mode, the power will turn off.

HOW TO PLAY

+ Control Pad

Use the + Control Pad to move.

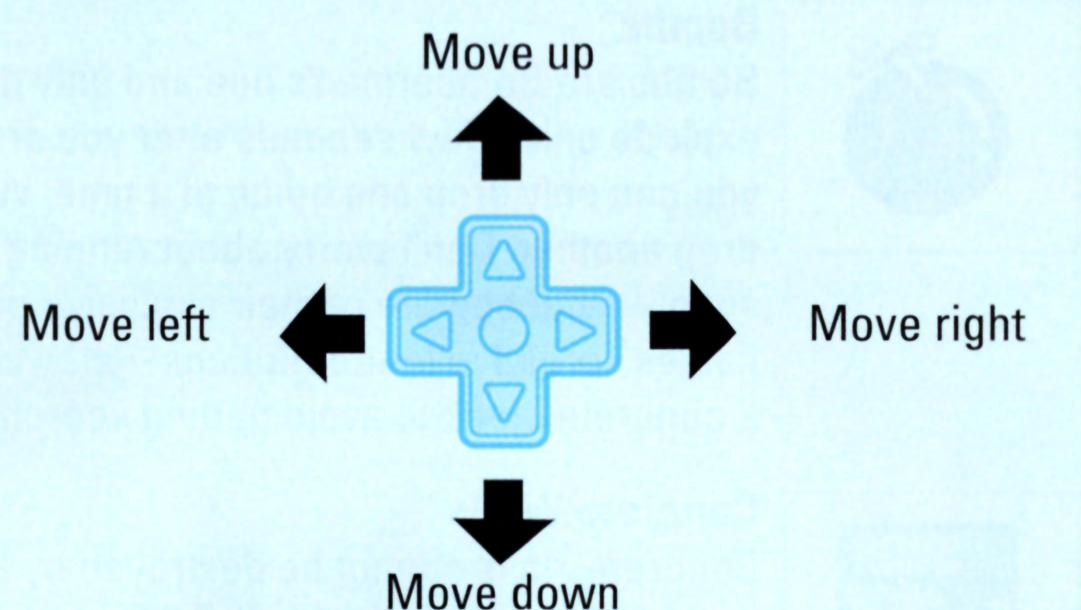
A Button

Drop bombs.

B Button

Detonate bombs.

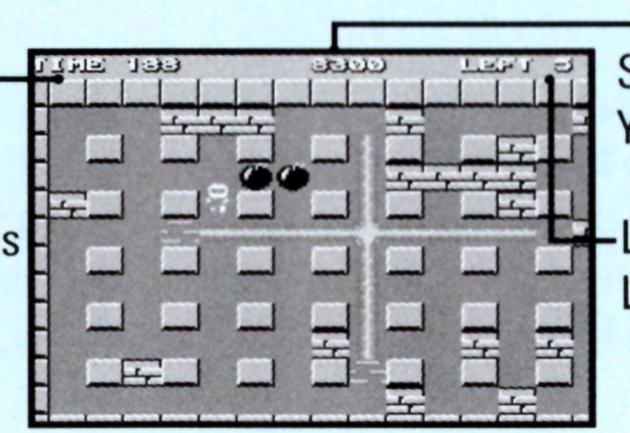
*Only available if you've acquired the remote detonation power-up panel.



In-game Display

Time: -

Time remaining. Complete the level before the counter reaches zero, or you'll lose a life.



Score:

Your current score.

Left:

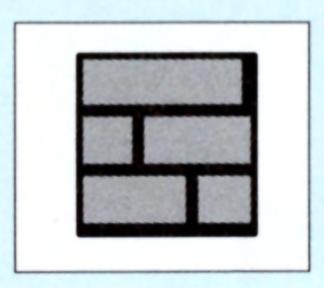
Lives remaining.

PLAYING THE GAME



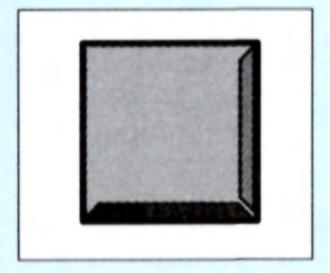
Bombs

Bombs are Bomberman's one and only method of attack. Beware—bombs will explode only a few seconds after you drop them. At the beginning of the game, you can only drop one bomb at a time. When one bomb blows up, you can drop another. Don't worry about running out of bombs—you have an unlimited supply—but beware of their explosive power. When a bomb blows up, searing flames spread in four directions—stay clear of the blast radius or hide behind a concrete block to avoid getting scorched.



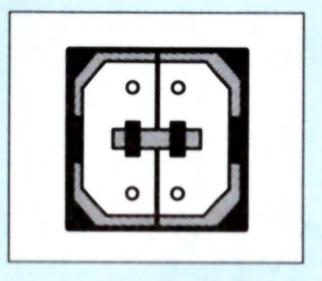
Concrete Walls

Concrete walls cannot be destroyed by bombs. They are placed in a grid pattern throughout the level. Take shelter behind concrete walls to avoid bomb explosions, or use them to outmaneuver enemies.



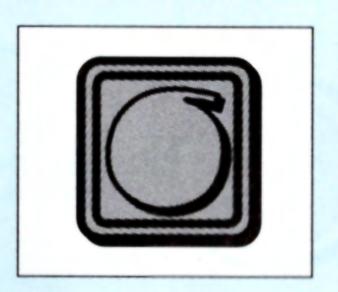
Clearing a Level

To advance to the next level, you must destroy all of the enemies, find the exit, and reach it before time expires. The exit is hidden behind a brick wall—blast brick walls with your bombs to find it. Once you've defeated all of the enemies, run to the exit to complete the stage!



Power-up Panels

Blowing up a brick wall will occasionally reveal a hidden power-up panel. Collect these panels to earn bonus points and upgrade your abilities. Each type of power-up panel grants a different ability—for example, the power-up panel with a picture of a bomb on it increases the number of bombs you can drop at one time. Other power-up panels increase the blast radius of your bombs, speed up your movement, and give you the ability to detonate your bombs remotely.



Bonus Levels

Clear five levels to earn an opportunity to play a bonus level. In a bonus level, you're immune to damage from enemies and bomb blasts—your only goal is to destroy as many enemies as you can before time runs out. Drop as many bombs as you want without having to worry about blowing yourself up, and see how many points you can rack up!

Points

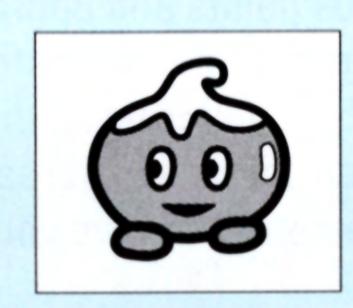
Destroy enemies with your bombs and collect power-up panels to earn points. Each enemy type is worth a different amount of points—the more difficult the enemy you defeat, the more points you'll earn!

ENEMIES

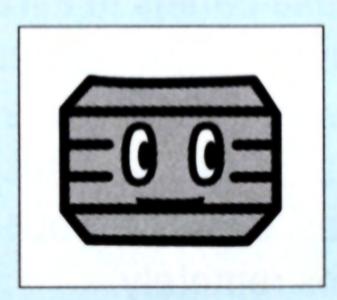
Avoid contact with these enemies at all costs—if they catch you, you'll lose a life!



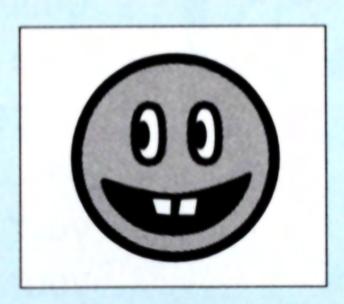
Valcom - 100 points



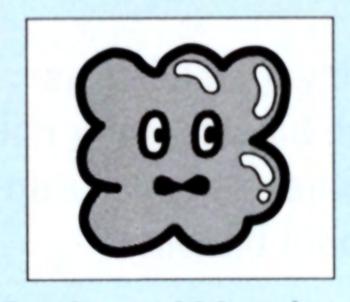
O'Neal - 200 points



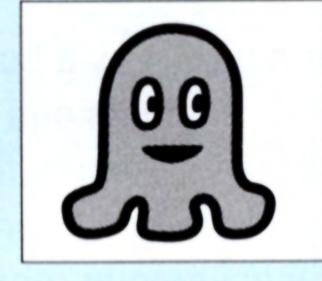
Dahl – 400 points



Minvo – 800 points



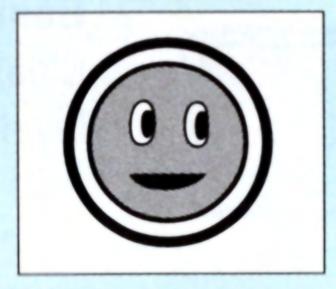
Doria – 1000 points



Ovape - 2000 points



Pass – 4000 points



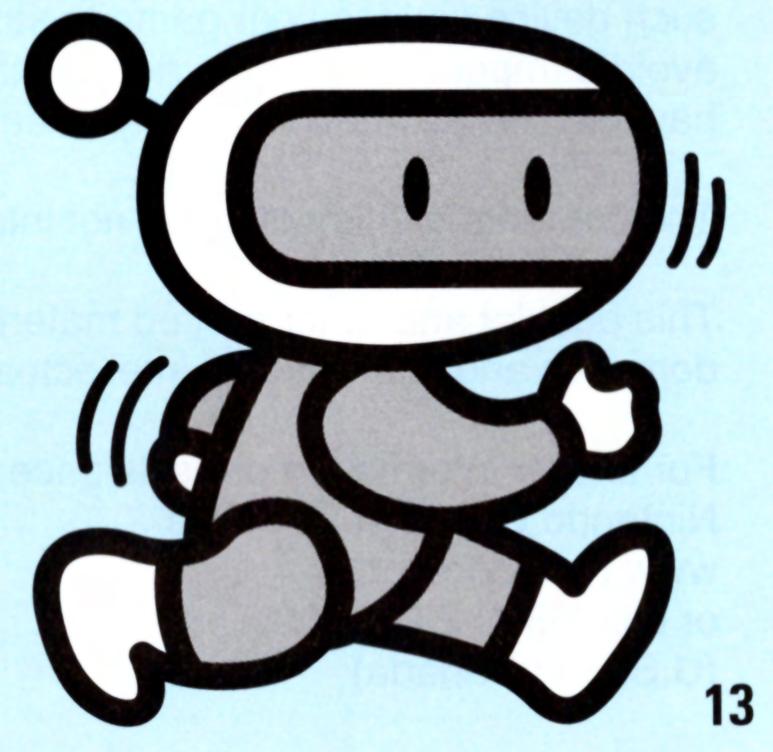
Pontan – 8000 points

HINTS AND TIPS

Beware of dropping a bomb near an exit—if it is hit by a bomb blast, enemies will swarm out of it!

Search for power-up panels to increase your bomb-blasting powers!

If a bomb is caught in another bomb's blast radius, it will explode. Drop several bombs in a row or pattern to create a trail of destruction.



IMPORTANT LEGAL INFORMATION:

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Please try our web site at www.nintendo.com or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and/or referral to the nearest NINTENDO AUTHORIZED REPAIR CENTER. In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to the nearest service location. Please do not send any products to Nintendo without contacting us first.

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